



# STERG

SOLAR THERMAL ENERGY  
RESEARCH GROUP



# Investigating the use of light diffraction for the closed-loop control of heliostats

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Solar Thermal Energy Research Group (STERG)  
Stellenbosch University

# Introduction to CRSs



- Central Receiver Systems

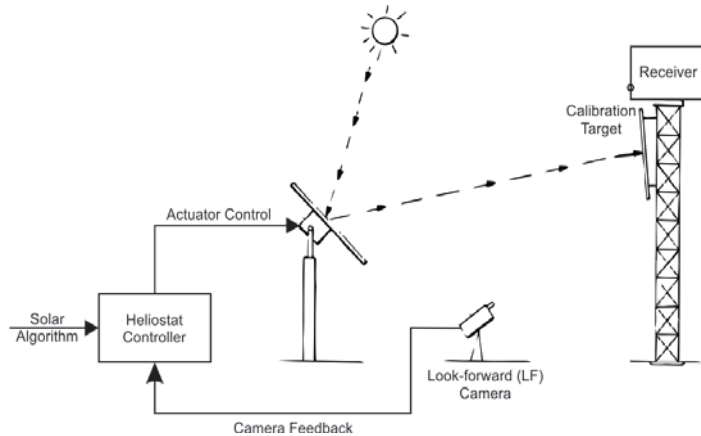


# Background on Heliostat Control



- Open-loop control

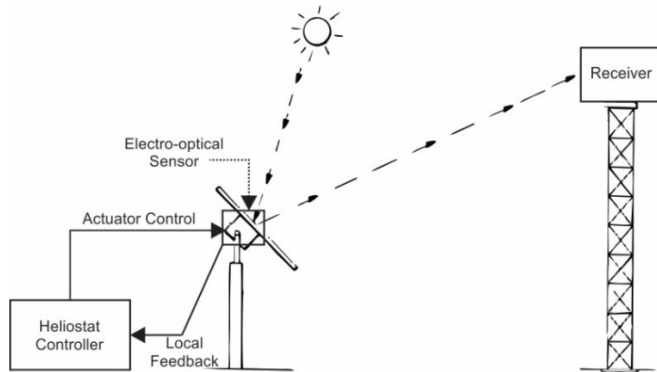
- No aiming feedback during operation requires drives with very tight tolerances which are costly
- Deterministic and non-deterministic error sources cause drift requiring calibration, which is time consuming



# Background on Heliostat Control



- Closed-loop (local-feedback)

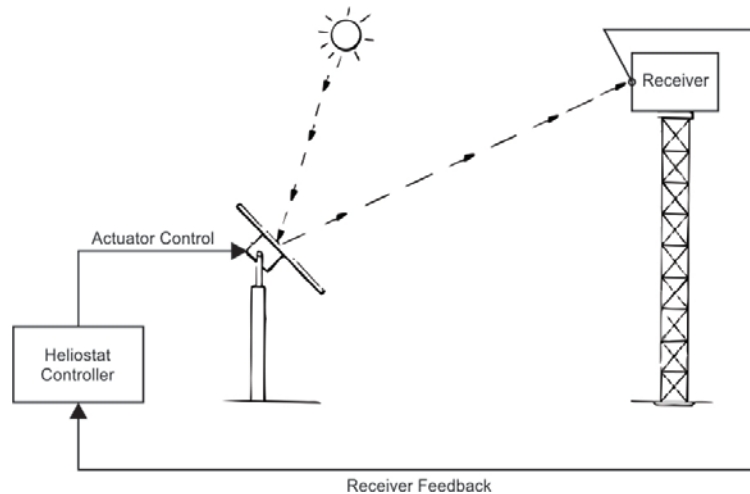


- Real-time alignment feedback negates the need for expensive drives with tight tolerances
- Mounting sensors on every heliostat can be expensive, esp. for large helio fields
- Sensors usually also require regular calibration

# Background on Heliostat Control



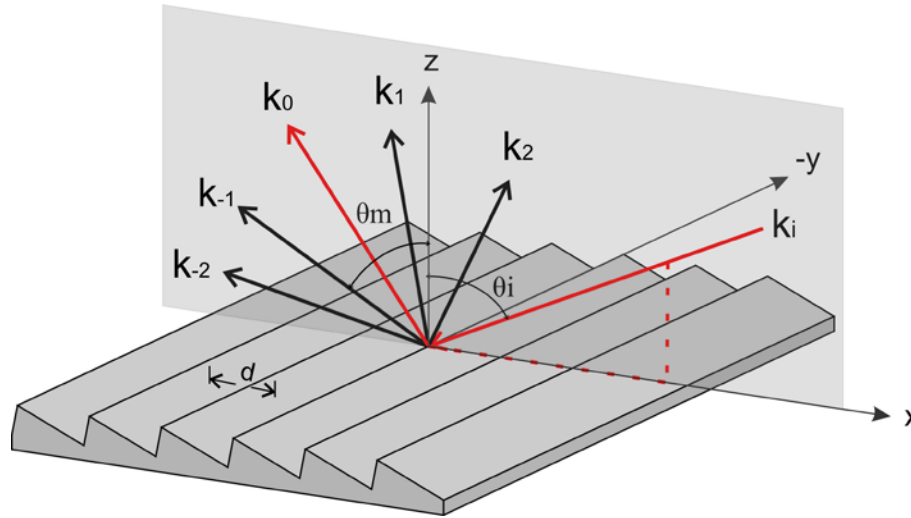
- Closed-loop ('Receiver-feedback')



- Real-time alignment feedback negates the need for expensive drives with tight tolerances
- Does not require sensors on every heliostat
- Multiple/ All heliostats can be controlled simultaneously

# Diffraction

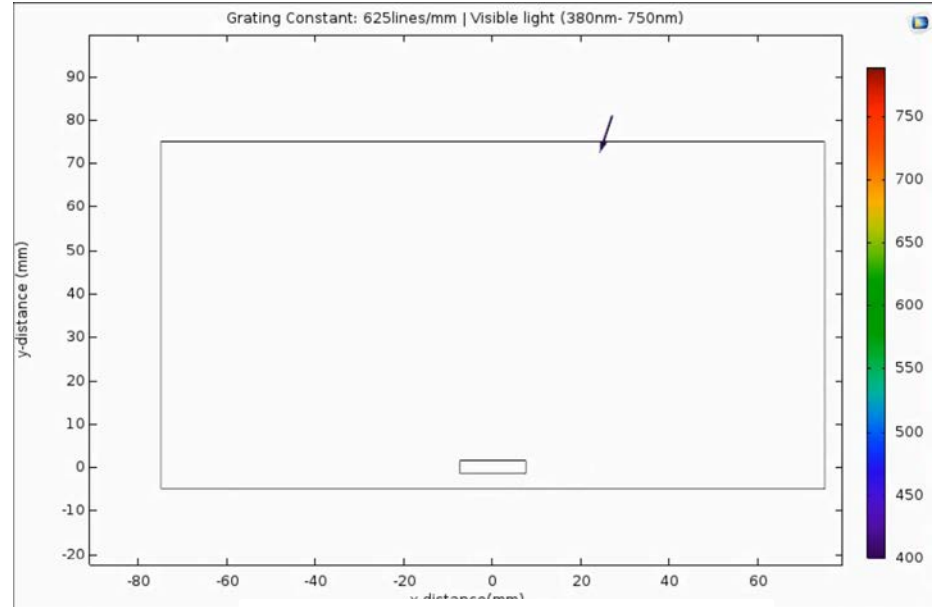
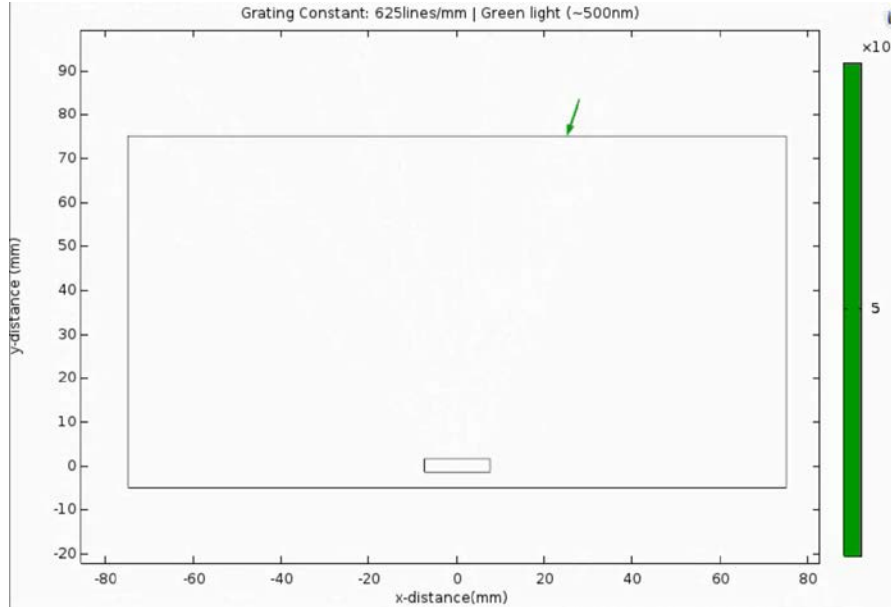
- 1-D (Linear) diffraction grating



$$\sin \theta_m = m \frac{\lambda}{d} - \sin \theta_i \quad m = 0, \pm 1, \pm 2 \dots$$

# Diffraction

- Diffraction gratings



$$\sin \theta_m = m \frac{\lambda}{d} - \sin \theta_i$$

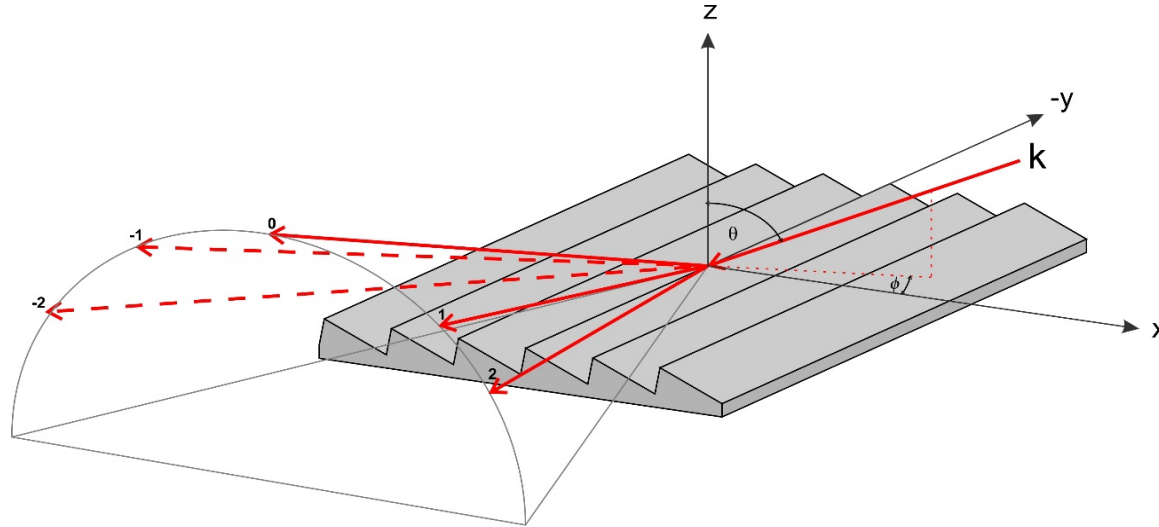
$$\sin \theta_m(\lambda) = m \frac{\lambda}{d} - \sin \theta_i$$



# Diffraction



- 1-D (Linear) diffraction grating

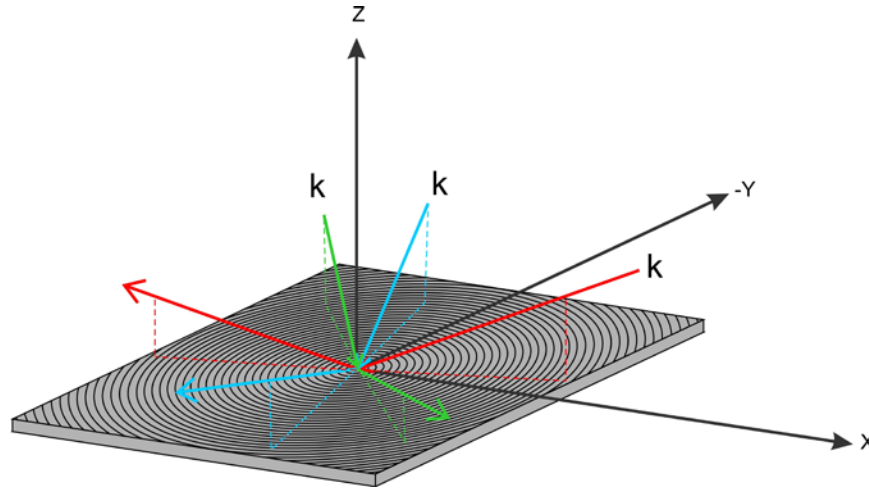
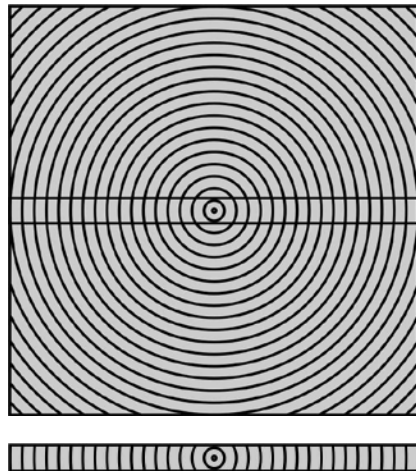


$$\cos \phi_i (\sin \theta_m - \sin \theta_i) = \frac{m\lambda}{d}$$
$$d(\sin \phi_m - \sin \phi_i) = 0$$

# Diffraction



- Circular diffraction grating

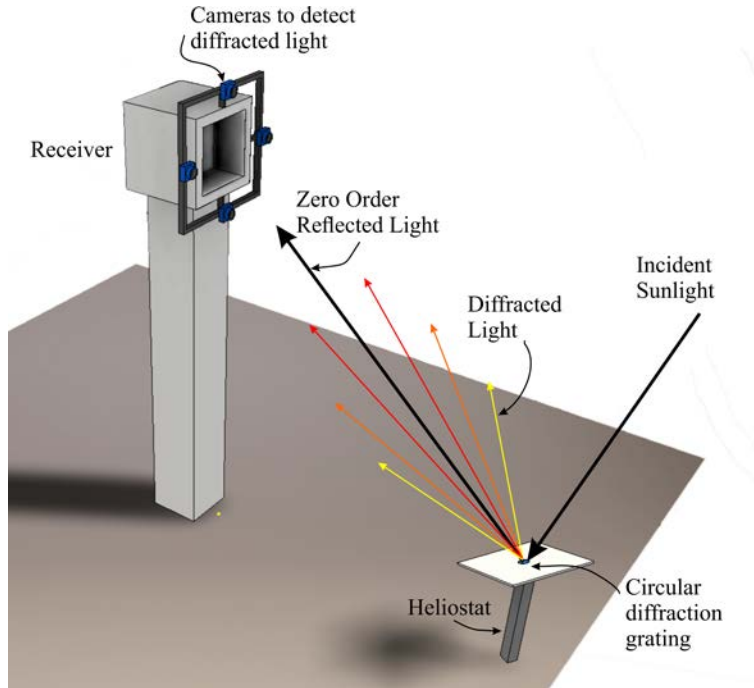


$$\sin \theta_m = \sin \theta_i + m \frac{\lambda}{d}$$

# Method



## • Overview



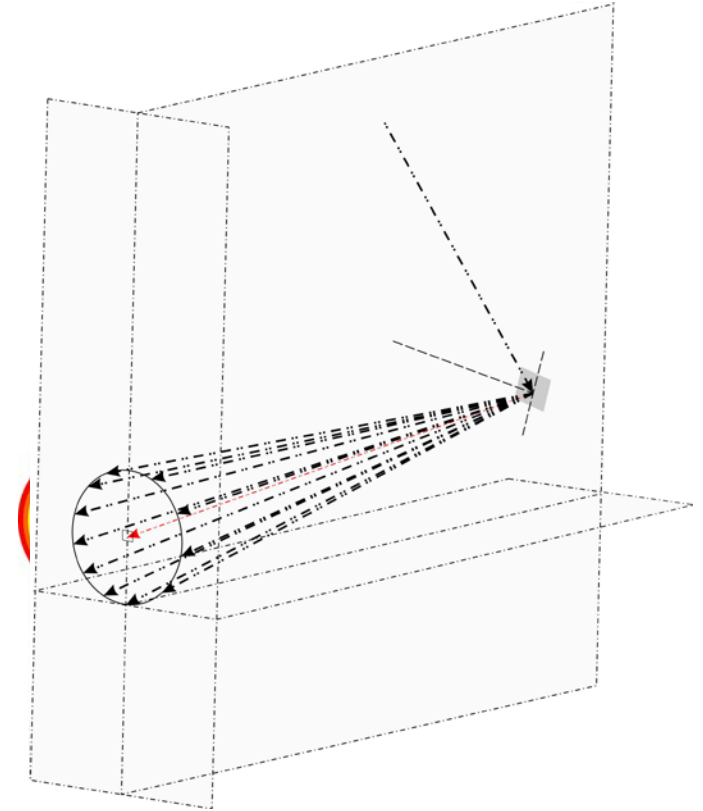
- Aim: Determine direction of the spectral propagation order (direction of the zeroth propagation order coincides with the reflected beam from heliostat).
- Camera senses the colour of diffracted light from some propagation order (1<sup>st</sup>), infers wavelength
- The light diffracted in the direction of the camera has a functional relationship with the zeroth order.

# Method



- Determining  $k_{m=0}$ :  
One camera viewpoint

- 1 Camera observes diffracted light and observes a specific colour, inferring the wavelength
- Since the circular diffraction grating diffracts light into a cone, there are an infinite directions for the zeroth order reflected beam, but is constrained to lie on a surface of a cone with vertex angle  $2\theta$  and with axis along the camera-grating vector
- Set of all possible incident vectors is the reflection (Snell's law) of the set of all possible reflection vectors and therefore also lies in a cone with angle vertex  $2\theta$ . Its axis is the reflection of the camera-grating vector.

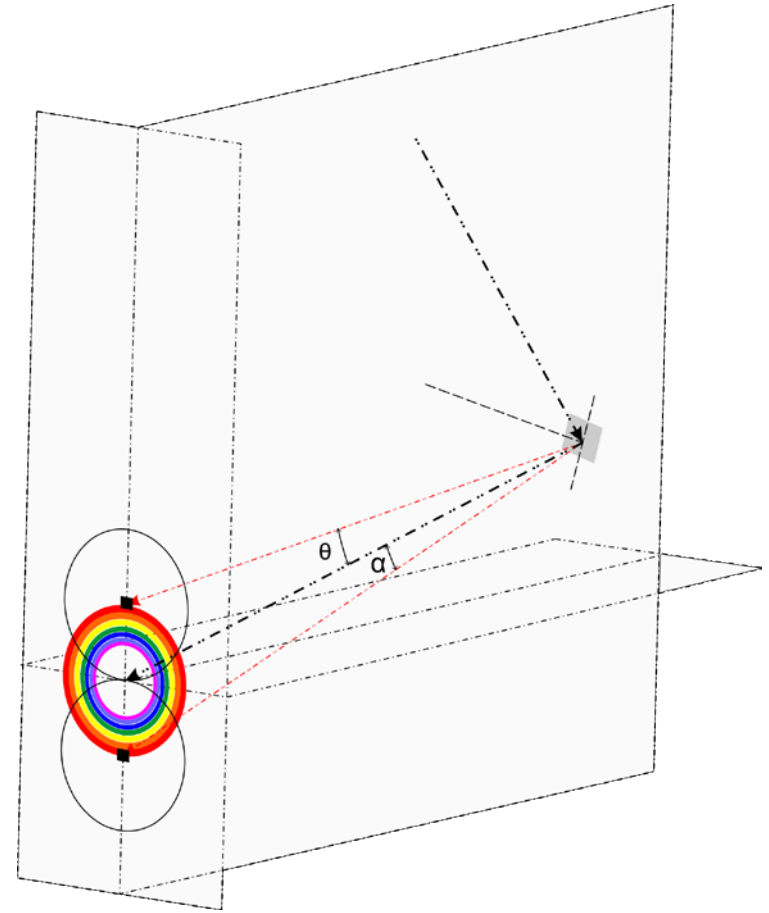


# Method

- Determining  $k_{m=0}$ :  
Two camera viewpoints

Special case: Incident light, grating normal and cameras lie in a plane.

- 2 Camera each observes diffracted light and each observes a specific colour, each inferring the wavelength.
- For each viewpoint, there are an infinite number of directions for the zeroth order reflected beam, but is constrained to lie on a surface of a cone
- The intersection of the bases of the cones is the unique solution for the direction of the zeroth order

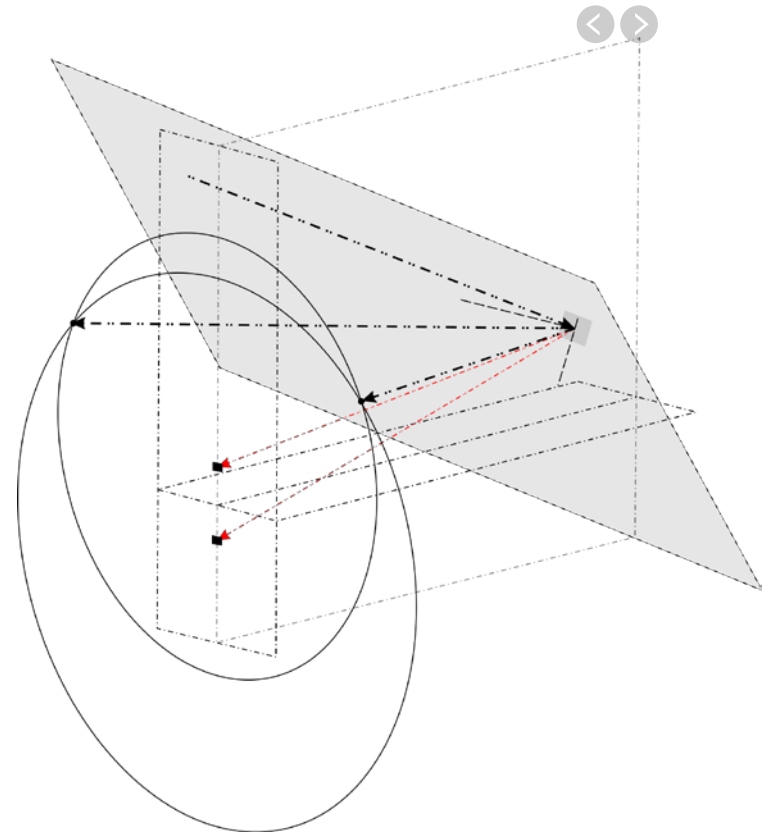


# Method

- Determining  $k_{m=0}$ :  
Two camera viewpoints

General case: Incident light lies in a an arbitrary plane

- The set of possible reflection vectors again lie along the surface of a cone for each viewpoint, but in this case there are two intersections.
- Therefore there is not a unique solution for the direction of the zeroth order vector

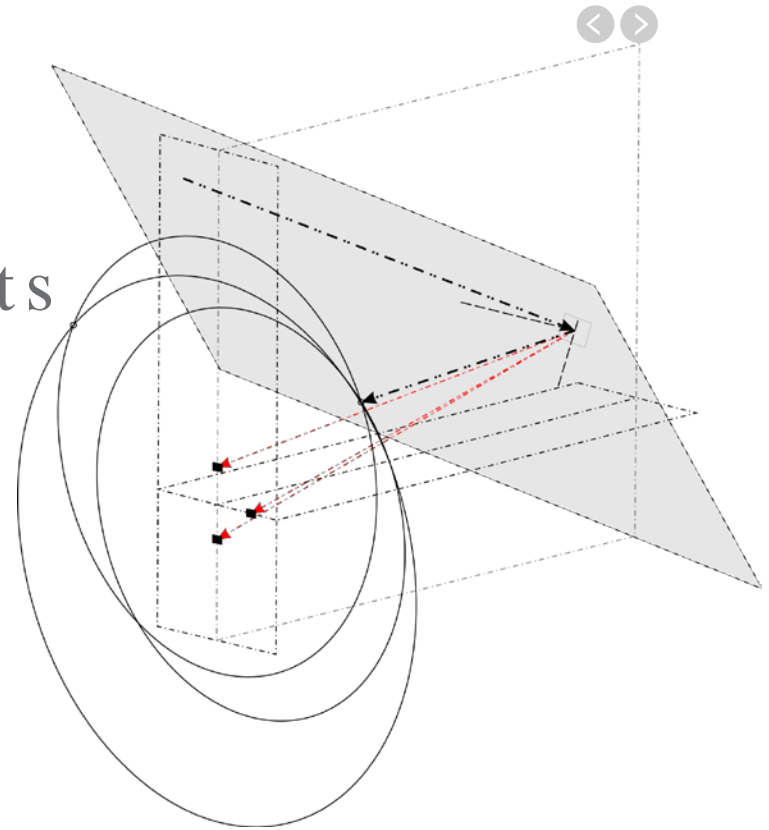


# Method

- Determining  $k_{m=0}$ :  
Three camera viewpoints

General case: Incident light lies in an arbitrary plane

- Adding a third camera viewpoint will constrain the direction of the spectral order to a unique solution (direction)



# Challenges and Future Work

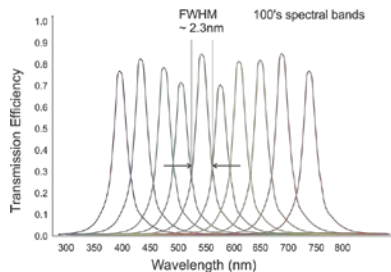
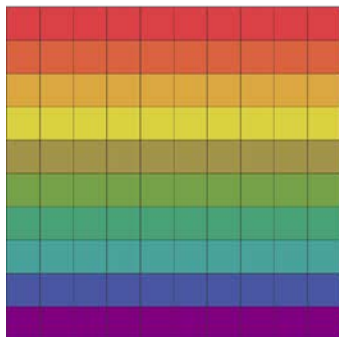


- Determine Wavelength observed?

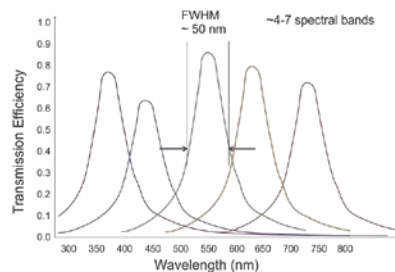
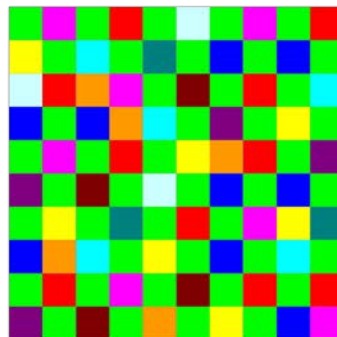
Tracking accuracy  
required  $\sim 2$  mrad

Resolve wavelength  
Observed: 3 nm

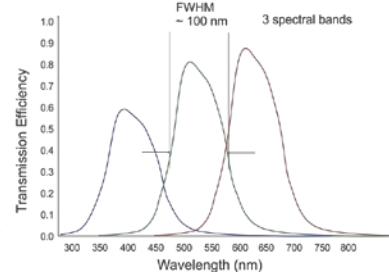
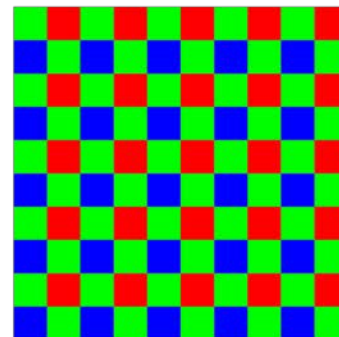
Hyperspectral Cameras



Multispectral Cameras



RGB Cameras



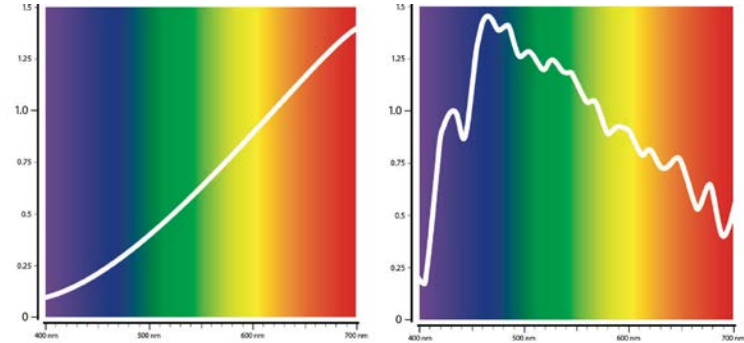


# Challenges and Future Work



- Determine Wavelength observed?

RGB



constrain

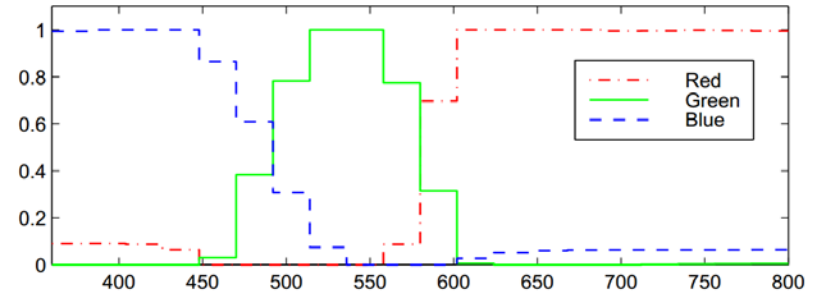


$$As = c$$

RGB



$$A \in R^{3 \times n} \text{ and } s \in R^n$$



# Challenges and Future Work



- Manufacture of Diffraction Gratings
  - Single Point Diamond Turning
    - Can achieve grating resolution, but expensive
  - Photolithography
    - Cheap, but can't achieve grating resolution
  - Holographic

# Conclusion



- The method is possibly a low cost solution for controlling heliostats
- Can control multiple heliostats simultaneously
- Challenges:
  - Resolving a wavelength
  - Manufacture of circular diffraction grating?

# Thank You

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## ACKNOWLEDGEMENTS:

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